

Reading the Score: Students rotate as groups of six learners (or three pairs). Each group moves from one island to the next at each rotation. After the first four engagements, they rotate to the first Additional Rotation and Continue rotating around the room.

Substitutions: After multiple sessions in the SmartLab, students will be eager to experience new technologies and systems. Next to each island there are resources to expand students knowledge in the SmartLab. Additional Engagements provides tools for each station, that can be utilized by individual groups of students to learn new technologies.

Martin Luther King Elementary School

30 Student Environment

Ozobot Classroom Kit

Robotics and Control Technology

Essential Learning:

With Ozobot, students begin learning the fundamentals of programming and logic in a tactile environment. Students use Pen and Paper to program their robot to complete complicated tasks.

Software or Kits:

Learning Cards to document student learning.

Ozobot Classroom Kit

Learning Launcher Access / Printed Cards

Hour of Code

Software Engineering

Essential Learning:

Hour of Code is a national initiative to provide students with foundational software engineering skills. Students progress through activities designed to teach them coding and design thinking.

Software or Kits:

Learning Cards to document student learning. Hour of Code Online activities or apps Learning Launcher Access / Printed Cards

Snap Circuits Green Energy

Sustainability / Circuitry

Essential Learning: Using Snap Circuits Green Energy allows students to begin engineering simple circuits that

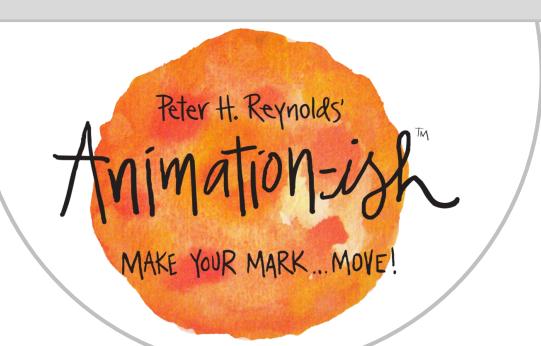
incorporate solar, wind, and physical power.

Software or Kits:

Learning Cards to document student learning. Snap Circuit Green Energy Collection Learning Launcher Access / Printed Cards

Animationish

Digital Communications



Essential Learning:

Animationish allows students to create flip books and presentations. Activities focus on learning to tell a story and how to share that with an audience.

Software or Kits:

Learning Cards to document student learning. Animationish (desktop) or Animation Creator (app) Learning Launcher Access / Printed Cards

GoTemp! Probes: Temperature

Scientific Data and Analysis



Essential Learning:

Temperature is a core scientific principal. In these activities, students will explore tempera-

ture ranges, and explore how heat is transferred between objects.

Software or Kits:

Learning Cards to document student learning. Vernier GoTemp! Probes

Learning Launcher Access / Printed Cards

Basic Photo Editing: Photos

Computer Graphics



Essential Learning:

Editing photos is a skill embedded in every presentation and document that we create. Students will explore basic photo editing, and how to add photos to presentations and documents.

Software or Kits:

Learning Cards to document student learning. Photos (Mac/iPad) or Photos (Windows) Learning Launcher Access / Printed Cards

Geometric Shapes

Mechanics and Structures



Geometry is everywhere in nature. With Geometric Shapes, students begin to explore similarities and differences between simple shapes, and begin to explore the differences between two dimensional and three dimensional objects.

Software or Kits:

Essential Learning:

Learning Cards to document student learning. Geometric Shapes Building Kit Learning Launcher Access / Printed Cards

Climate Kids: Energy Efficiency

Sustainability



Essential Learning: Climate Kids is a web resource provided by NASA to teach students the basics of climate and energy. Activities focus on energy transformations, greenhouse gasses, and reducing our carbon and energy footprint.

Software or Kits:

Learning Cards to document student learning. Climate Kids Online Activities Learning Launcher Access / Printed Cards

Orientation



Initial Engagement:

Begin by orienting your students to the ePortfolio and assessment system. Use the following: Getting to Know Your SmartLab

ePortfolio Setup

Introduction to Learning Launcher









Additional Engagements













